

WALK THIS WAY...

Alcatraz 2017

Registration: 11-11:30, 8 July

Finish: 12pm, 9 July

Done Moonlight and now looking for another challenge? Think you can evade catchers for 24 hours out in the wild?

Alcatraz is open to teams of between four and seven (older) Scouts, Explorers, Network and "Veterans"!

Read on to find out more or visit the website to register your interest!

**Brought to you by Ormskirk SASU
Crew**

Taking place somewhere in
Lancashire!

Email

alcatraz@ormskirkscouts.org.uk

ormskirkscouts.org.uk/alcatraz



ormskirkscouts.org.uk



Everything you need to know about Alcatraz

What is it?

Alcatraz is a 24 hour evasion exercise – you must get from A to B (via a checkpoint), avoiding catchers and losing as few lives as possible.

Who is it for?

It's open to teams of between four and seven **Explorers, Network** and **"Veterans"**. Older Scout teams with sufficient experience may take part with the permission of their Leader.

Where is it?

The location moves around each year but is always within a couple of hours drive of West Lancashire. The exact start and finish points are one of the closest guarded secrets in Scouting but we can reveal that this year's rendezvous point will be in **Lancashire**.

When is it?

Alcatraz takes place on the second weekend of July – this year the dates are **8 & 9 July 2017**.

Registration is open 11-11:30am on Saturday morning. Teams set off at 12:00pm and finish at noon on Sunday.

What equipment is required?

Bear in mind that Alcatraz is essentially a hike across wild country in British summer, so the sun could be cracking the flags, or there could be torrential rain. Teams do not require tents but will need to carry certain equipment for emergency use alongside normal walking gear.

A full list of individual and team equipment is available on the website and the required Ordnance Survey map numbers will be released along with the exact rendezvous location.

How do I enter?

Application forms are available on the website: ormskirkscouts.org.uk/alcatraz

Entry costs £8 per person.

I'm a Leader – what can I do?

We need leaders (and any other adults in Scouting) to help make the event happen in a couple of ways:

An evasion exercise would be no fun without catchers so we're looking for teams of between two and four adults to get out there on foot, (pedal!) bike or car and find those teams – we've not done our job properly unless every team loses a life!

Secondly, we need your help to make the event run smoothly so alongside catching we may ask you to man the checkpoint for half an hour or help set up the finish base. Finally, we want to make Alcatraz as safe as possible so we are all marshals first and catchers second!

I've got another question!

Email alcatraz@ormskirkscouts.org.uk and we'll get back to you!